Name_

<u>Reflections</u>

Draw the polygon by graphing the given vertices and connecting with segments. Reflect the polygon appropriately and give the coordinates of the image.

Example 1 A (-2, -3), B(1, 3) and C(2, -1) reflected over the x-axis



 $\begin{array}{ll} \underline{\text{The rules}} \\ \text{Reflecting over the x-axis} & (a, b) \rightarrow \\ \text{Reflecting over the y-axis} & (a, b) \rightarrow \\ \text{Reflecting over the line y = x} & (a, b) \rightarrow \end{array}$

7. Give the coordinates of the vertices of pentagon PQRST after a reflection over the x-axis, y-axis, and the line y = x



Draw the line of reflection for each polygon and its image.



Image points after reflecting over the x-axis:

Image points after reflecting over the y-axis:

Image points after reflecting over the line y = x:



<u>Translations</u>

Copy ABCD and draw its image after each translation.



 $(a, b) \rightarrow (a + h, b + k)$ slide to every point to the right *h* units slide every point up *k* units

	1.	(á	a, L	5) -	\rightarrow	(á	7 -	1,	b	+	2))					2	. (.	а,	b)		→ (a	+3	, <i>l</i>	5)			
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Describe each translation using coordinate notation.

- 4. Every point moves to the left 2 units and up 6 units.
- 5. Every point moves to the right 7 units and up 3 units.
- 6. Every point moves to the left 8 units.
- 7. Every point moves up 9 units.
- 8. Every point moves to the left 10 units and down 4 units.

3.	(á	, Ł	b) -	\rightarrow	• (а,	b	- 1	5)				
•	•	•	•	•	•	6.	· ·	•	•	•	•	•	•
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The image of each polygon after a translation is shown in **bold** lines. Describe each translation in coordinate notation.



11. Is congruency preserved when translating a polygon?

12. Is orientation preserved when translating a polygon?

Find the distance between a point and its image after the given translation. 13. $(a, b) \rightarrow (a - 1, b + 2)$

14. $(a, b) \rightarrow (a+3, b+4)$

15. $(a, b) \rightarrow (a + 7, b - 5)$

Describe the translation 16. $(4,8) \rightarrow (7,2)$

17. $(5,0) \rightarrow (8,5)$

18. $(-8,10) \rightarrow (1,0)$

Applying Rotations

<u>The rules</u>90° rotation $(a, b) \rightarrow$ 180° rotation $(a, b) \rightarrow$ 270° rotation $(a, b) \rightarrow$ 360° rotation $(a, b) \rightarrow$

1. A rotation of 180° is sometimes called a half-turn. What could a 90° rotation be called?

2. Name the image of each triangle after the rotation around the origin.

a) Rotate ∆ABC 90°.

b) Rotate ΔDEF 180°.

c) Rotate ΔJKL 270°.

d) Rotate ΔGHI 180°.



Quadrilateral BCED is shown on polar graph paper. Draw its image after a rotation of 90° and give the coordinates in polar form (the rays are in 10° increments).



- 4. Is congruency preserved when rotating a polygon?
- 5. Is orientation preserved when rotating a polygon?

Example

D(1,3), E(3,2), F(2,0) rotated 90°



Note a rotation is counterclockwise (ccw) unless otherwise noted clockwise (cw)

Draw the polygon by graphing the given vertices and connecting with segments. Give the coordinates of the image.

Geometry



Name

12. a) Sketch the image of \overline{AB} after a 180° rotation around the origin.



b) Use slopes to show that quadrilateral *ABA'B'* is a parallelogram.

per

<u>Dilations</u>

Use the coordinates of the vertices in the given figures to complete the tables.

Example



Figure	Scale	Image
(?,?)	2	(?,?)
F (-1, 4)	2	F' (-2, 8)
G (-4, 4)	2	G' (-8, 8)
H (-4,1)	2	H' (-8, 2)
I (-1, 2)	2	l' (-2, 4)

How does the image relate to the original polygon?



Figure	Scale	Image
(?,?)	3	(?,?)

How does the image relate to the



Figure	Scale	Image
(?,?)	1/2	(?,?)

How does the image relate to the original polygon?

Graph the image quadrilateral:

Do dilations preserve orientation?

Do dilations preserve congruence?

What is true for corresponding angle measures? Why?

			4				
			2.				
	5					:	5
			2				
			2				
_							
			4-				

Key words

Scale factor:

Enlargement:

Reduction:

 $\Delta P'Q'R'$ is the image of ΔPQR . Find the center of dilation and the scale factor.



Graph trapezoid *ABCD* with vertices *A* (4, 2), *B* (2, -4), *C* (-6, -2), and *D* (-5, 1). To make trapezoid *WXYZ* with *W* (6, 3) and *X* (3, -6) similar to trapezoid *ABCD*, what must be the coordinates of point *Y*?

